Katerina Balgurina

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Arch Technical Skills Rhino, V-Ray, Grasshopper, Revit, AutoCAD, Illustrator, Photoshop, Indesign, Arduino, Lumion, Adobe Bridge, Microsoft Suite, Construction Documentation, Model Making, Hand Drafting, Architectural Photography, Metric and Imperial Systems Comprehension. Experience working with public agencies: SCA, NYCHA. **UX Technical Skills** Figma, Zeplin, Atom, Miro, Principle, Optima Workshop, GitHub, Python. **Industry Skills** Project Management, Technical Writing, Design process from concept to final project completion, Client presentation preparation, Research, User Interviewing, Usability Testing, Test Script, Affinity Mapping, Design process from Low-fi to Hi-fi, Agile method comprehension, Hand Drafting and Sketching. Experience Freelance UX Designer, Bridesguad; Remote, Nov 2022 - Present Redesigning Bridesquad, an existing wedding activities planning application. Preparing presentations and attending client meetings to discuss future steps of the project. Researching target audience, and performed user interviews with selected candidates. · Synthesizing collected data to establish clear methods for product improvement. Redesigning application's User Interface to improve overall layout aesthetic. · Conducting usability testing on redesign and analyzing user responses to determine product deficiencies and further opportunities for improvement. Architectural Designer, Arquitectonica Int; New York, Nov 2021 - Sep 2022 Prepared a complete set of design documentation for a 46-floor luxury condominium building for final submission to the client. Collaborated with an international team conducting the design-build project for the Miami Cruise Ship · Terminal through multiple stages of design up to submission to client. · Developed first design-build project in New York for NYC Department of Parks and Recreation a utility building. Including full set of design documents for submissions, prepared stions for client. Coordinated through all agencies involved into process and conducted guality control. Junior Architect, RKTB Architects P.C.; New York, Jun 2019 - Nov 2021 Developed NYC School Construction Authority capital improvement projects through all stages of work, including preparation of field and scope reports, attending site visits and meeting minutes, developing presentations, creating full sets of documents for submissions. Developed PS730 and PS19 schools construction authority (SCA) projects as a part of the team from early conceptual design to construction documents. Worked on the new NYCHA – Marcy Houses construction project through all stages of design development and construction documents under the supervision of project manager. Researched materials and products for Marcy Houses boilers project. Coordinated with MEP, structural, and manufacturing consultants per projects requirements. Education Masters of Architecture: Spitzer School of Architecture; New York. Masters of Architecture. Study Abroad: Enric Miralles Foundation; Barcelona, Spain. Architecture Studio. Bachelors Degree: State University; Vitebsk, Belarus. Interior Designer. UX Design Certificate: General Assembly; New York, UX Design Immersive. December 2022.